

L Wrap-up

Add your accomplishments and learnings here. Or add a +1 or your initials to ones that are already here.

L Accomplishments

Of all kinds, individually or as a group.

- First pull request: c.s +1+1
- First open source contribution: c.s +1+1+1 +1+1+1
- First bug report: c.s +1+1
- First time collaborating with developers: c.s+1
- GL • Created dozens of example programs for the documentation
- CS • first helped revolve an issue
- TC • tweeted as much as I could

MAY 2015 SUMMARY

Tweets

24

Tweet impressions

41.2K

Profile visits

5,671

Mentions

78

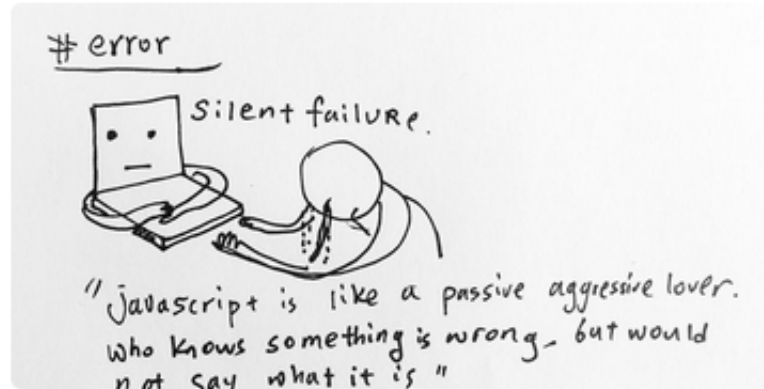
New followers

206

Top mention earned 582 engagements

 **Taeyoon Choi**
@tchoi8 · May 26

Javascript is a Silent Lover #p5jscon @p5xjs
via @tegabrain pic.twitter.com/KuG2JZIUM7



↩ 5 ↻ 52 ★ 57

- CL • Live the [gallery page!](#) Yeah! Brand new gallery with a brunch of amazing projects.
- Find good references for working on live coding gallery during this summer, and get in touch with the developer.
- Finish [front page sign-up form](#) be embedded in to p5.js website, more reasonable and comfortable channel to use. +1 :)
- Since the form page is nice, so I got some nice response from outside the community, which is good!

5/27/2015 18:47:54	creatures avoiding planks	hardmaru	http://otoro.net/planks	perlin noise for planks heavy use of p5.Vector bezier lines, alpha transp; mouse, touch events
5/28/2015 18:34:38	Currency Converter/Visua	Juan Camilo Guarin Peñ	http://otherwise-studios.c	Standard p5 library, p5 json loader
5/29/2015 2:29:46	Mandel-p5!	Peter Farrell	http://students.learningtec	Nothing scarier than simp
5/29/2015 3:19:32	300'000 points	Matt Pearson	http://codepen.io/p5art/pe	for loops, mousePressed,

- I got nice project from Christine, and her amazing work will show up in the front page in June. 1st until June 30th.

- XF • Add typography functions and examples
- TC • Wrote about the diversity talk <https://medium.com/@tchoi8/diversity-at-sfpc-d494d7390375>
- JJ • Implemented tabs in the IDE

The screenshot shows a code editor window titled "sketch.js". The editor has a tab bar with four tabs: "index.html x", "p5.dom.js x", "p5.js x", and "sketch.js x". The "sketch.js" tab is active and shows the following code:

```

1 function setup() {
2
3 }
4
5 function draw() {
6
7 }
8

```

The editor also features a play button icon on the left and a gear icon on the right. The title bar of the window contains the text "sketch.js".

- SP • implemented a [new form](#) for contributors to submit their work + created reference examples!
 - worked with the outreach team and all of you to create a really wonderful community statement that I'm very proud of
- KH • Learned a bunch about timing and drawing in Javascript

TB Education Group Accomplishments

- Drafts done for new debugging tutorial, trigonometry tutorial, getting started with development tutorial and objects tutorial.

- Port of interactivity tutorial from Processing
- Organized effort to port and update tutorials from Processing website
- Fixed wordpress embedder plugin.

DN **Devops Accomplishments**

- We added a tagging system to the Github issues, using the labels functionality.
- We figured out a initial plan for going forward with AMD/UMD/CommonJS publishing
- We documented our release strategy and team strategy
- We went through and categorized all outstanding bugs, and wrote a wiki describing it.
- We wrote a rebasing tutorial.
- We resolved many of the low-hanging bugs
- We refactored the existing code locations to more closely match the module structure we'd like
- We fixed the retina display issues.
- We determined browser support levels.
- We fixed a bunch of issues relating to colors
- We fixed the arc drawing bug
- We added new methods to the Table object
- We looked into the performance, using Firefox
- We finished XML loading
- We added the nyan-cat to the development team
- We refactored the grunt file, documenting and removing unused code
- We removed all calls to external libraries within the tests
- Lots of documentation fixes
- We improved the handling of pixel arrays
- We made our timing more precise
- We improved general performance
- We had the goal for the conference to resolve 20 issues over the course of the week. We had 47(and counting) pull requests, resolving at least 15 issues. We also added 15 new, unresolved issues!

L **Things Learned**

New things or skills you learned, Aha! moments, Lessons for next time, What worked and what didn't.

- DN • Learned how to use git cherrypick

- L • Learned how to undo a bad merge (kind of)
- XF • Learned git rebase, git alias in bash_rc
- KH • Learned what a Javascript polyfill is
- CL • Learned how to conceptually combine Web-IDE with live coding gallery page, and have a clear plan on it.
 - Learned something from the diversity discussion, about code of conduct.
 - Learned the different purpose/style/direction of sign-up freestyle based gallery and curated-based gallery.
 - Learned how to think and work on a open source project in a developer community.
- JJ • Learned node webkit (something I had wanted to try out for a while!)
- SP • Learned there are many meaningful ways to contribute to open source
- GL • Learned rtfm

L **Link to Reflections**

Please post your reflections on this week somewhere and share a link to it here. This could be a post on a personal blog or Tumblr, Twitter, Facebook, Instagram, a Gist, an email, etc.

- CL • My facebook photo album <http://on.fb.me/1LSmVDx> (Blog about all my thoughts will coming soon)
 - https://instagram.com/p/3PCSfGArGR/?taken-by=cici_liu429
- XF • <https://instagram.com/p/3IFOO5KL-c/>
- cc • <http://www.cjdecarteret.com/2015/05/27/p5jscon-day-1-dont-be-afraid-to-try-to-solve-a-problem/>

CL



TC



L





